

Object-Oriented Programming

Design Pattern Strategy

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Strategy

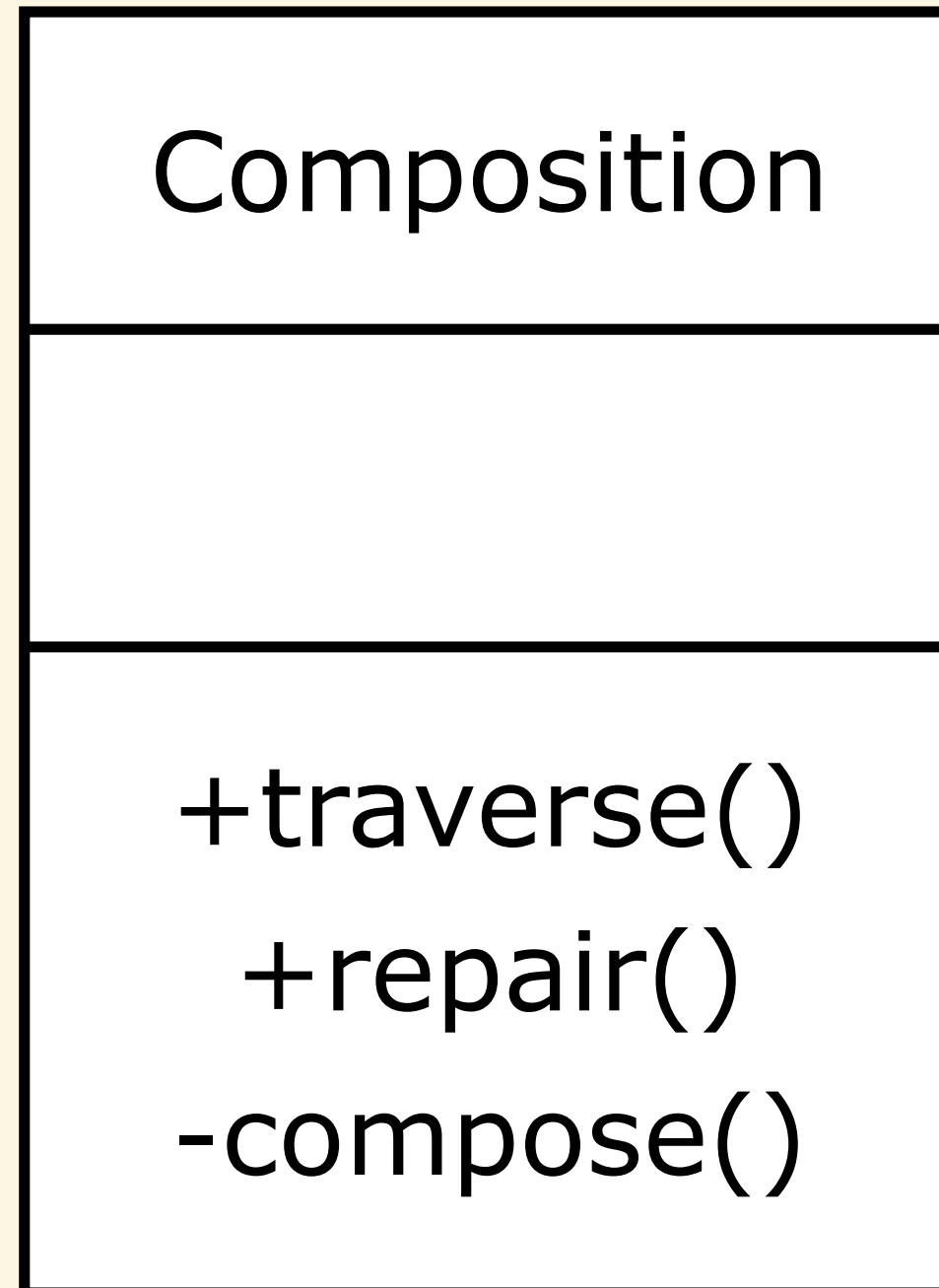
Define a family of algorithms, encapsulate each one, and make them interchangeable

Strategy lets the algorithm vary independently from clients that use it

- Behavioral Pattern

- AKA: Policy

Strategy: Motivation



- Usage: **Compose Text**
- Needs to be broken into lines
- Hyphenation to create more uniform lines
- Text compositions are quite complex
- Current design only allows a single composition algorithm

Strategy: Motivation Problems

Composition
<pre>+traverse() +repair() -composeWithSimpleCompositor() -composeWithTeXCompositor() --composeWithArrayCompositor()</pre>

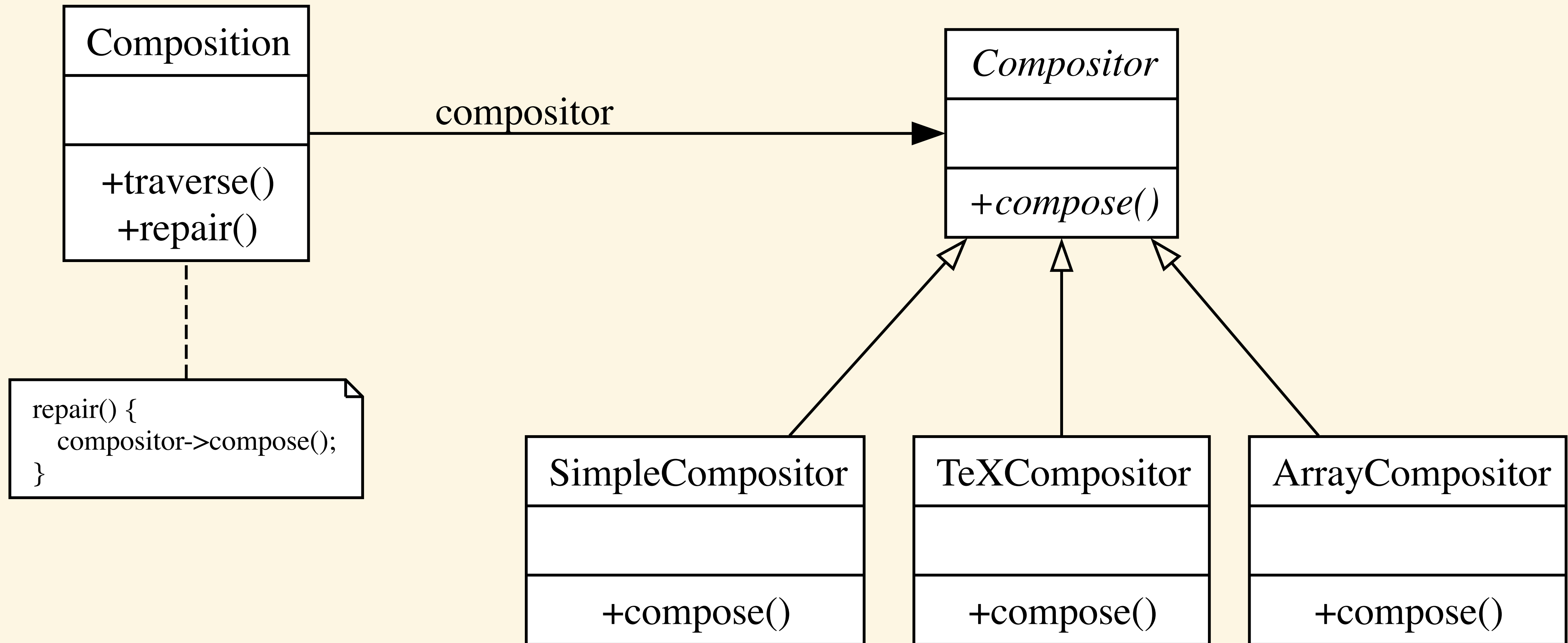
- Multiple ways to break text into lines
- Hardcoding the algorithms into the Compositor class is difficult
- If you add the line-breaking code into Compositor, it becomes more complex, especially with multiple algorithms
- Different algorithms are appropriate at different times, and we don't want to support them all
- When the Compositor directly contains the line-breaking code, it is difficult to add new algorithms and change existing

Strategy: Motivation Problems

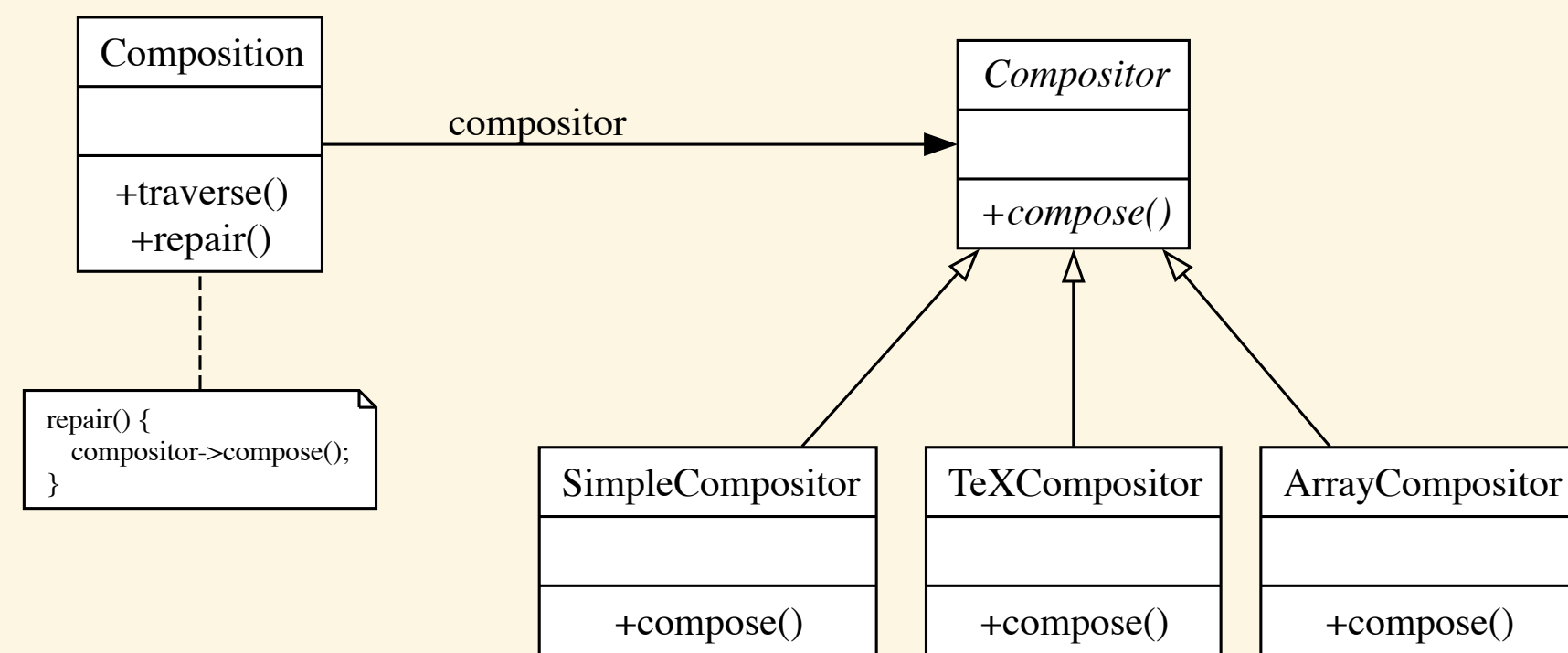
Composition
+traverse() +repair() -composeWithSimpleCompositor() -composeWithTeXCompositor() --composeWithArrayCompositor()

```
void Composition::repair() {  
    // ...  
  
    switch (breakingStrategy) {  
    case SimpleStrategy:  
        composeWithSimpleCompositor();  
        break;  
    case TeXStrategy:  
        composeWithTeXCompositor();  
        break;  
    case ArrayStrategy:  
        composeWithArrayCompositor();  
    };  
    // ...  
}
```

Strategy: Motivation

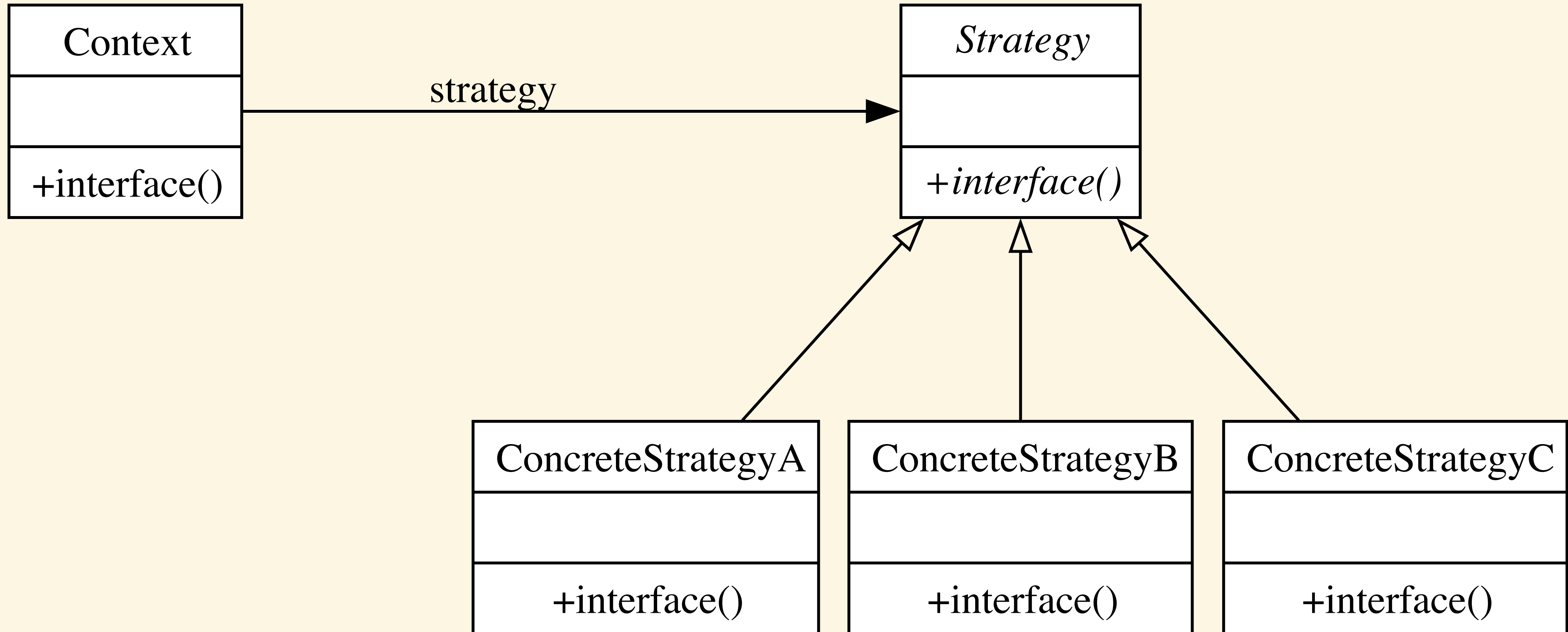


Strategy: Motivation Roles

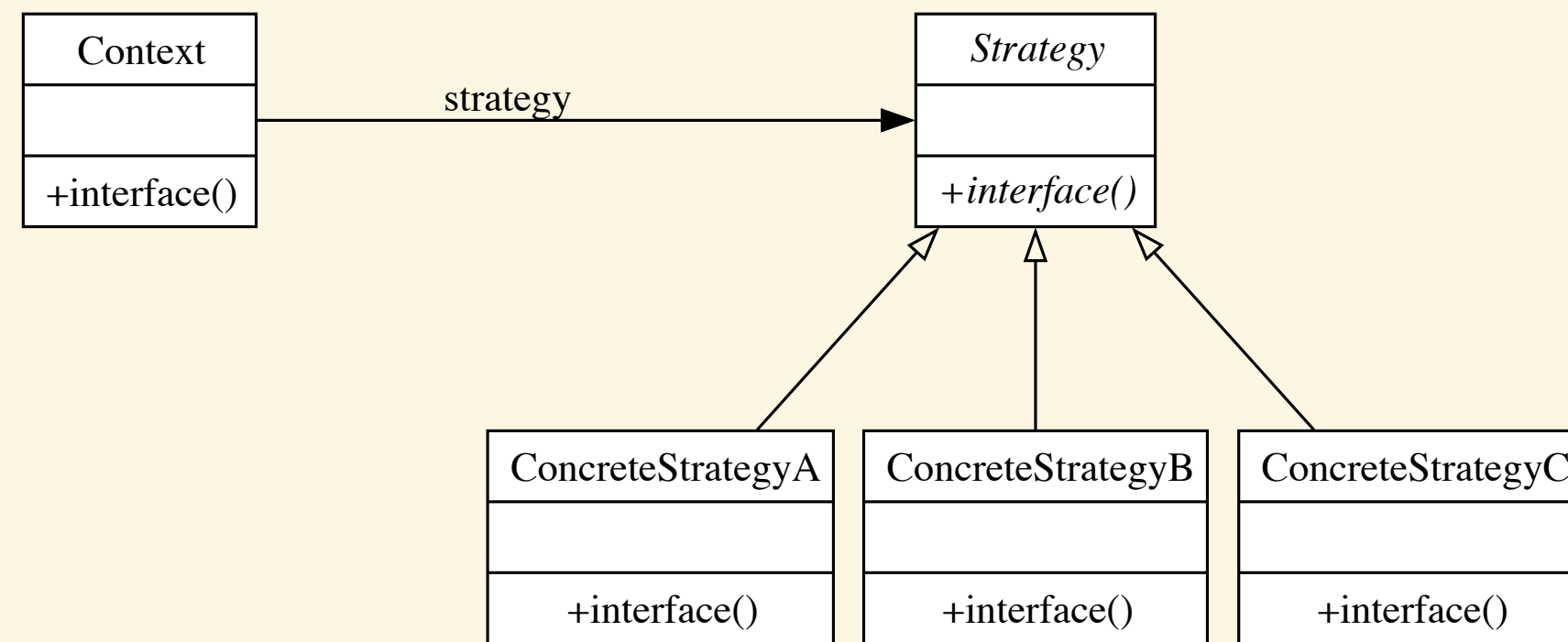


- Composition class - maintains and updates line breaks of text
- Line-breaking strategies are implemented by subclasses of the (abstract) Compositor class
- SimpleCompositor - a simple strategy for determining line breaks
- TeXCompositor - implements the $\text{T}_{\text{E}}\text{X}$ algorithm that optimizes line breaks an entire paragraph at a time
- ArrayCompositor - implements a strategy so that each row has a fixed number of items

Strategy: Structure

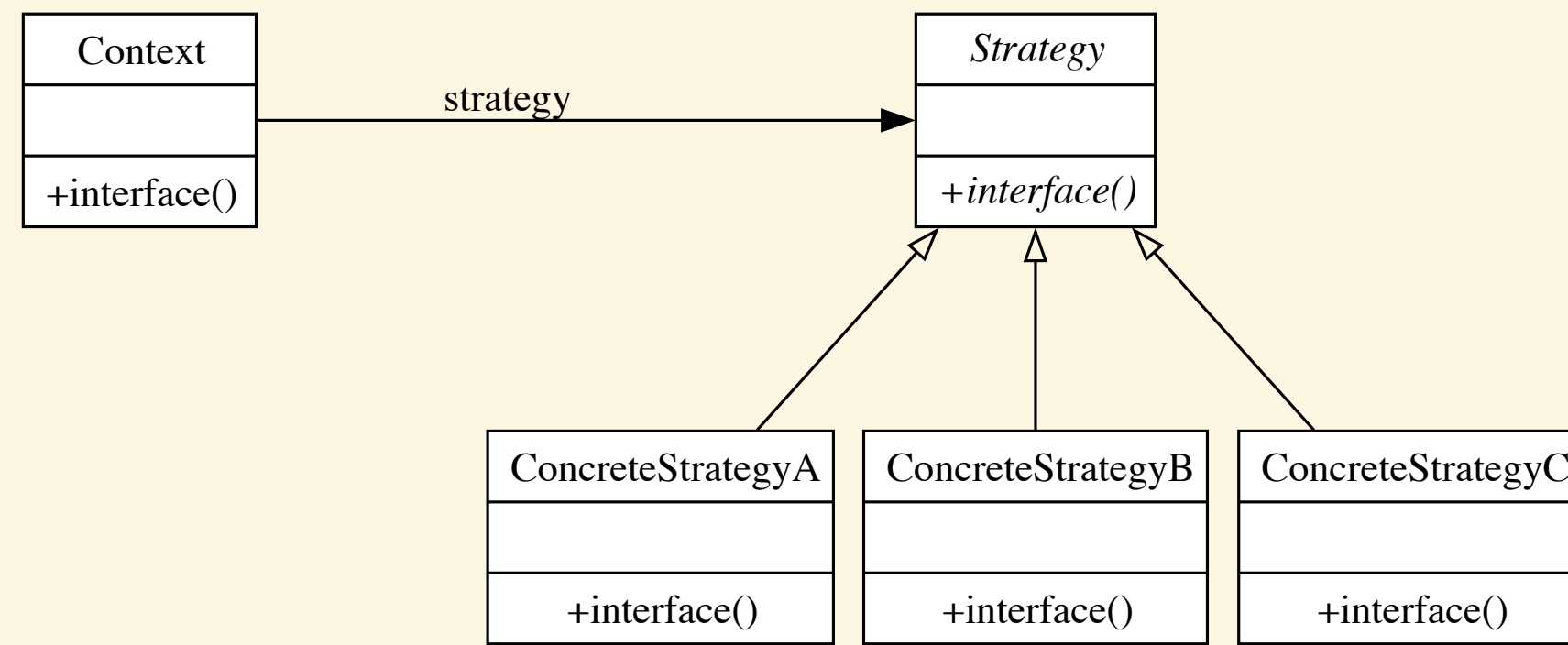


Strategy: Applicability



- Many related classes differ only in behavior
- Different variants of an algorithm are needed, often for different space/time tradeoffs
- The algorithm uses data the client should not know about or had dependencies we want to leave out of the client
- A class has many behaviors, and the operations have multiple conditional statements. Move the switch statement into its own Strategy class

Strategy: Participants



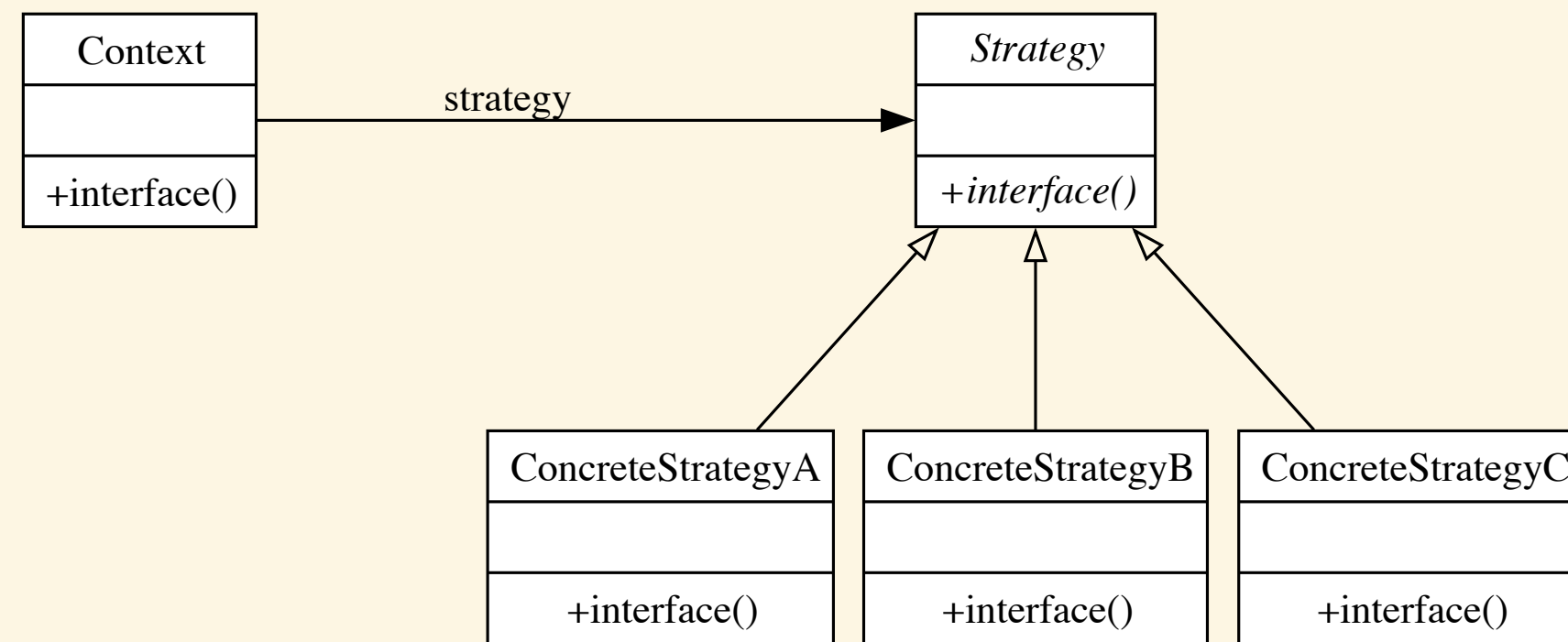
- Strategy (e.g., `Compositor`)
Declares an interface common to all supported algorithms
Context uses this interface to call the algorithm defined by a `ConcreteStrategy`
- `ConcreteStrategy` (e.g., `SimpleCompositor`, `TeXCompositor`, `ArrayCompositor`)
Implements the algorithm using the `Strategy` interface
- Context (e.g., `Composition`)

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Strategy: Collaborations



- *Strategy* and *Context* interact to implement the chosen algorithm:

A *Context* passes data required by the algorithm to the *Strategy* in the call

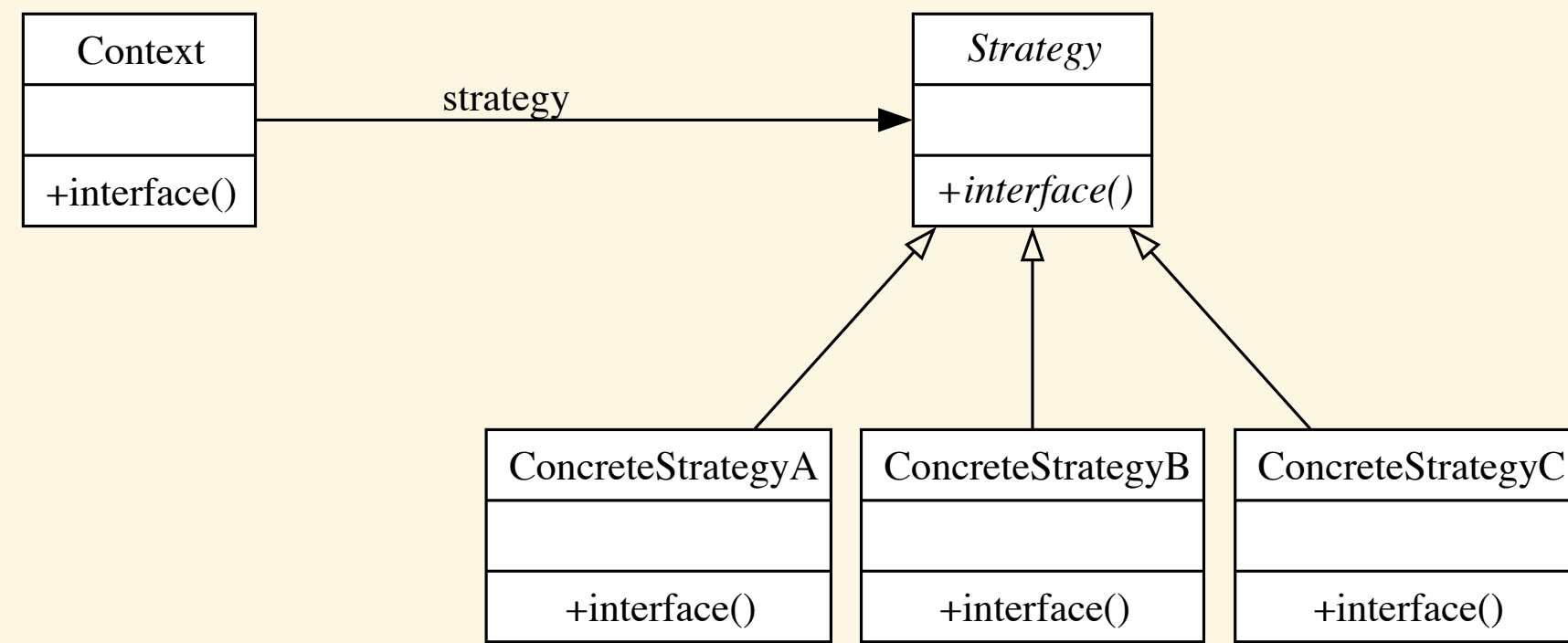
A *Context* can pass itself as an argument to *Strategy* operations

- A *Context* forwards requests from its clients to its *Strategy*

Clients usually create and pass a *ConcreteStrategy* to the context

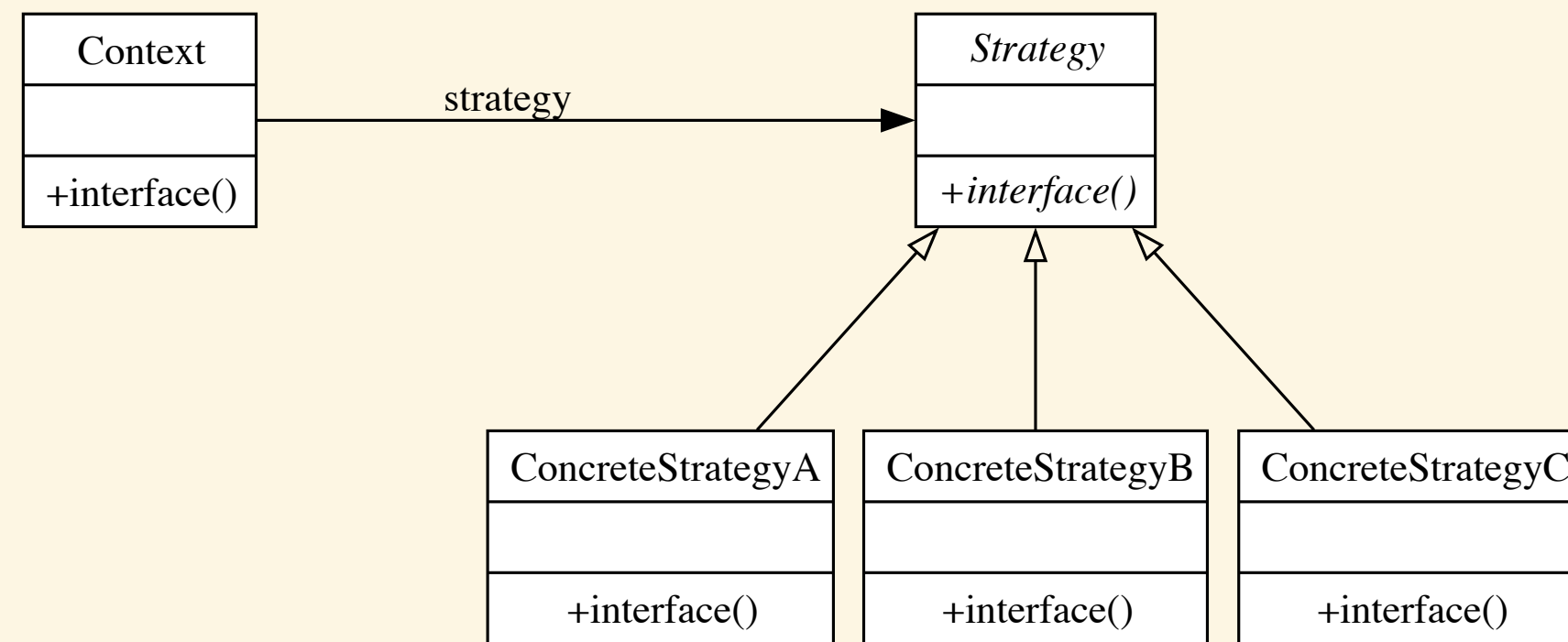
Typically, the client chooses from a family of *ConcreteStrategy* classes

Strategy: Advantages



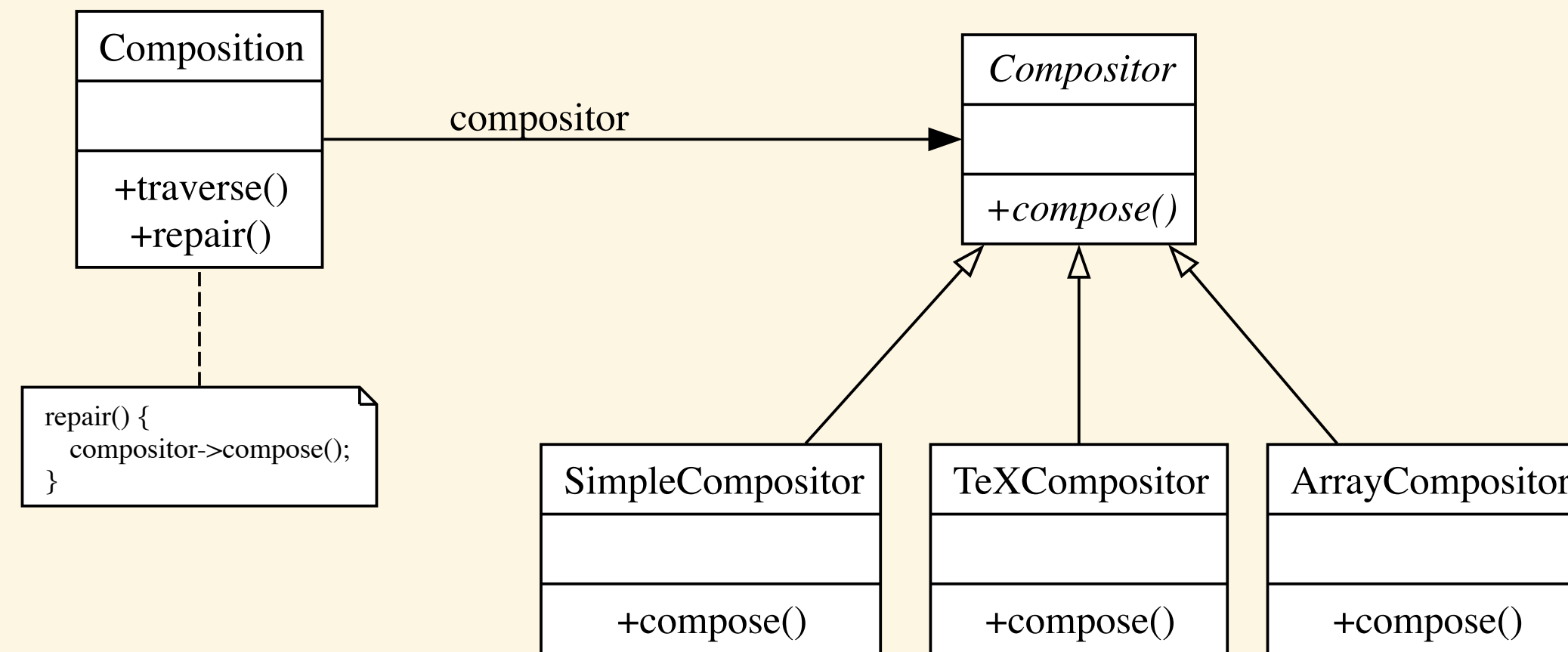
- Families of related algorithms
- An alternative to subclassing the *Context* class
- Eliminate conditional statements
- Wide choice of implementation

Strategy: Disadvantages



- Clients must pick which algorithm to use
- Communication overhead between Strategy and Context
- Increases the number of objects

Implementation

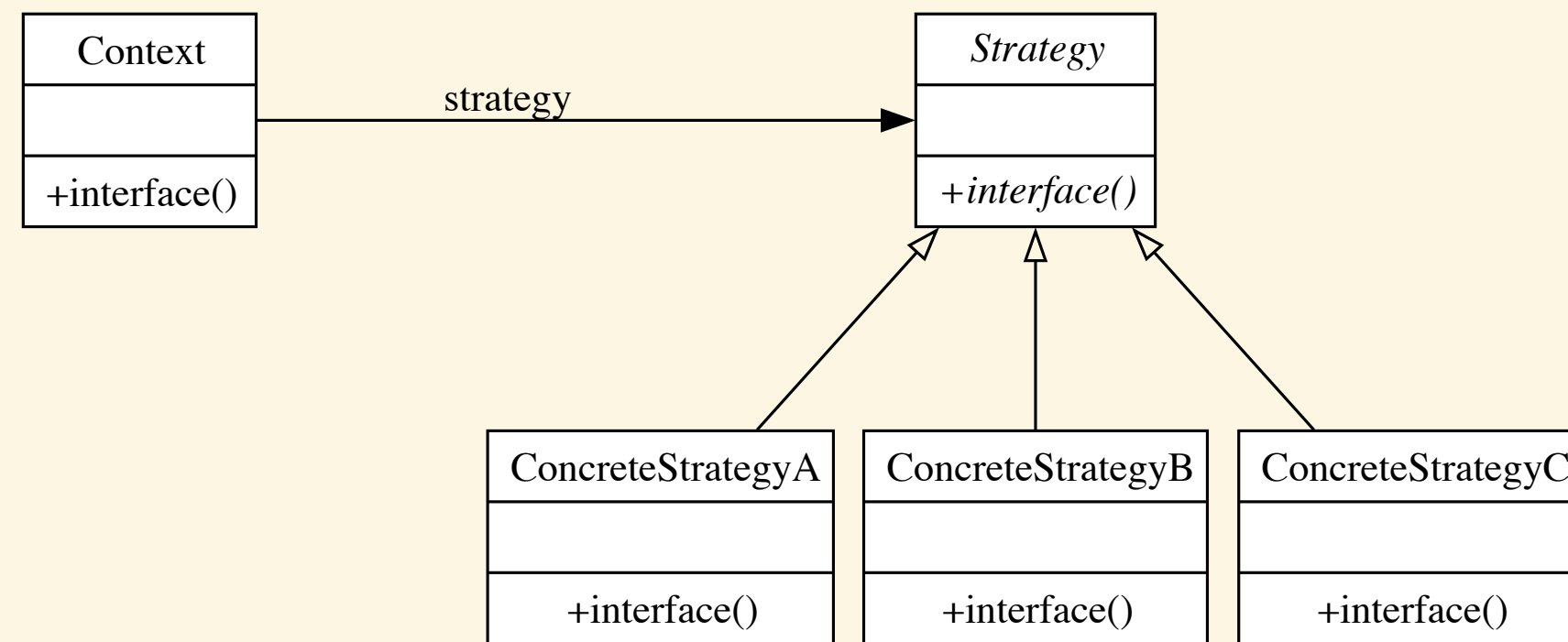


```
void Composition::repair() {
    // ...

    compositor->compose();

    // ...
}
```

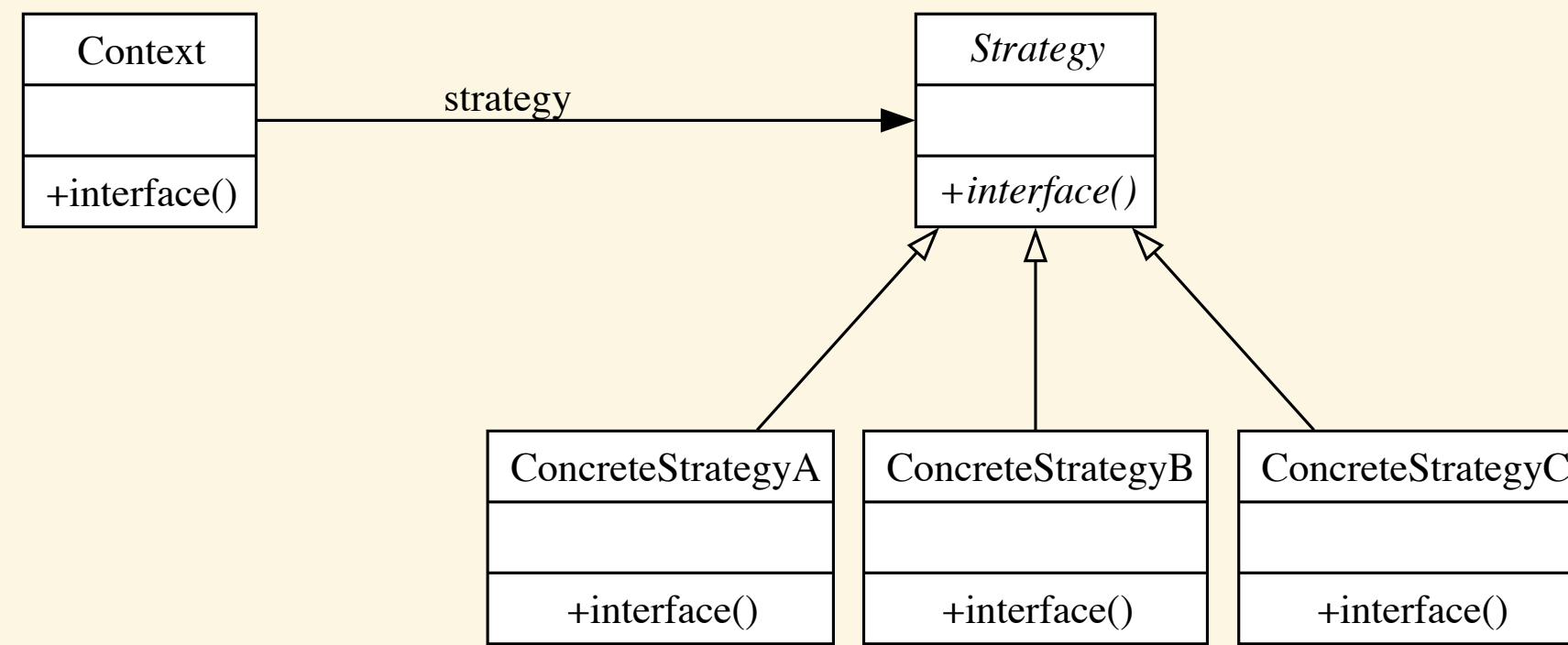
Known Uses



- RTL System for compiler code optimization [JML92]- strategies define different register allocation schemes (RegisterAllocator), and instruction set scheduling policies (RISCscheduler, CISCscheduler)
- ET++SwapsManager calculation engine framework computes prices for different financial instruments [EG92]

ConcreteStrategy classes for generating cash flows, valuing swaps, and calculating discount factors

Related Patterns



- *Template Method*

- *Flyweight*