

3460:480 Software Engineering (SE) Spring 2020

Section 002 10399 Tuesday and Thursday 2:45 - 4 pm Olin Hall (Olin) 125A

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Office Hours: Posted on the instructor's homepage. Also available by appointment.

Course Description A comprehensive overview of all phases of software development including requirements, analysis, design, implementation, testing and validation, release, maintenance, and evolution, focusing on agile methodologies.

Learning Objectives Students who complete the course can:

- Fully explain and contrast agile and waterfall process models
- Demonstrate the ability to perform standard software development procedures such as project planning, issue tracking, version control, etc., as part of a team.
- Create a project plan with requirements documents, such as user stories
- Discuss the role of analysis, design, and implementation in the software development process
- Create and perform software validation and testing
- Evaluate the role evolution, including refactoring and concept location, plays in the software development process

Assessment The course includes assessment for the *Department of Computer Science Degree Program Assessment Plan Learning Outcome 5*: “An ability to function effectively on teams to accomplish a common goal” for the [BS CS Systems Track](#) and [BS CS Management Track](#). For students in these tracks, assessment data is reported anonymously to the Department of Computer Science. Assessment scores are determined separately and are not a part of the grade in the course.

Prerequisites: Minimum C- in 3460:210 CS II **Credits:** 3

Textbooks

Pilone, Miles, *Head First Software Development*, O'Reilly, 2007 ISBN 978-0-596-52735-8

Rajlich, Václav, *Software Engineering: The Current Practice*, CRC Press, 2011 ISBN 9781439841228

Grading	Exercises	10%	A	≥ 93%	C	≥ 73%
	Projects	40%	A-	≥ 90%	C-	≥ 70%
	Midterm	25%	B+	≥ 87%	D+	≥ 67%
	Final	25%	B	≥ 83%	D	≥ 63%
		100%	B-	≥ 80%	D-	≥ 60%
			C+	≥ 77%	F	

Exercises Exercises occur frequently and are 10% of the overall score. Attendance is necessary to receive credit if the exercise is performed during class or distributed during class.

Projects At least 4 projects are assigned, and collectively are 40% of the overall score. They include creating artifacts of the software-engineering process, and the performing software-engineering tasks, including corrective and adaptive maintenance. Project grades include correctness, readability, design style, quality of design, and application of concepts presented in the course. Some projects include controlled collaborative work with other students.

Midterm The Midterm Exam is 25% of the overall score. It occurs after the 8th week of the semester, with the specific date announced at least one week before.

Final Exam The Final Exam is in the regular classroom on Tue May 5, 4:45 - 6:45 pm and is worth 25% of your overall score.

Policies The course involves collaborative team activities. These are frequently conducted during class time and count towards both Exercises and Projects. Full credit requires attendance.

Class instruction uses a variety of sources of sources; web pages, the instructor's web pages, and written on the board. Examples may be entered by the instructor and discussed during class. Attendance is necessary for a complete understanding of the material.

Any source code created for this course is committed to a Git repository created through GitHub Classroom. For credit, the source code must appear in the proper repository.

So that work can be graded and returned promptly, late assignments require a valid excuse. It is up to the student to make up any missed material. Make-ups of any work for this class are given only in the case of an excused absence or a documented, valid emergency. I encourage you to contact me if an emergency arises.

Students whose names are not on the University's official 15-day class list are not permitted to attend class. Consult University information for specific dates and policies regarding the withdrawal policy.

Academic Honesty All submitted work (exercises, projects, and tests) must be your own. Submission of work that is even partly not yours results in a report to the *Office of Student Conduct and Community Standards*.

Special Notice Any student who feels she/he may need an accommodation based on the impact of a disability should contact the Office of Accessibility at 330-972-7928. The office is at 105 Simmons Hall.

The University of Akron is committed to providing an environment free of all forms of discrimination, including sexual violence and sexual harassment. This includes instances of attempted and/or completed sexual assault, domestic and dating violence, gender-based stalking, and sexual harassment. Additional information, resources, support and the University of Akron protocols for responding to sexual violence are available at uakron.edu/Title-IX